Does Destination Branding Affect to Speed of Tourist Visiting Decision?: The Role of Electronic Word of Mouth

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Abstract: The purpose of this research is to investigate the effect of destination branding, attractiveness, and image on the speed of tourist visiting decisions to Lombok Island, Indonesia, mediated by electronic word of mouth (e-WOM). Destination branding is a name, symbol, logo, or other things used as an explanation and also to distinguish a destination from other destinations. Destination branding has a crucial role as a characteristic of a particular tourist attraction, so destination branding must be created properly and appropriately. By utilizing online surveys for data collection due to the ongoing Covid-19 pandemic, a total of 200 complete responses were obtained from foreign tourists. The results of this research indicate that destination branding and destination attractiveness delivered through e-WOM can accelerate tourist visiting decisions, while destination image through e-WOM has no significant effect.

Keywords: destination branding, attractiveness, destination image, e-WOM, decision to visit Received: June 27, 2021. Revised: October 9, 2022. Accepted: November 14, 2022. Published: December 12, 2022.

1. Introduction

Tourism is one of the trends that is currently growing quite rapidly and is considered a promising industry because tourism has many benefits for the community and the country both in terms of economy. culture, environment, science, and others. Indonesia is rich in cultural diversity and natural beauty so that nowadays many regions that have tourism potential are trying to create an image by strengthening certain symbols or markers. A person's mental maps of a trip, which include their beliefs, impressions, and perceptions, are embedded in each tourist destination (Croes et al., 2021). Positioning tourist destinations only based on their functional attributes will make them more quickly replaced (Sarvari, 2012). Therefore, Morgan et al., (2003) states that the personality of a tourist destination can be used as the main tool for building a destination brand, understanding the perceptions of visitors to a destination, and creating a unique identity. In a highly competitive environment with increased product substitution and parity, branding is a powerful marketing tool that can be used by destination marketing teams (Papadopoulos, 2004). Branding is important asset in the industry because branding is something that gives identity and character to something. Brand in a tourist destination is very necessary competition (Saeedi & Heidarzadeh Hanzaee, 2018). It was not uncommon for one destination to be less well-known than another, even when both offer things that are comparable or different, but each has its own distinct identity. Tourists may find it easier to differentiate one place from another if the destination has a well-known brand, even though both destinations offer similar or different products but with their uniqueness. Brand from a tourism destination can make it easier for tourists to distinguish one destination from another. One of the weaknesses in the Indonesian tourism industry currently does not have a strong enough brand, though the branding to destinations has been carried out on a national

and international scale such as "Wonderful Indonesia" (Bawanti, 2016).

Inconsistencies in earlier studies about the impact of branding tactics on visitors' decisions prompted this study. While some academics believe that a company's branding strategy has an effect on visitors' decisions to visit (Fikri, 2016), others believe that branding has no effect on visitors' decisions to visit (Ramadhan, 2016). et al., 2015; Jannah et al., 2014). Balakrishnan, (2009) views that tourism is an image-based industry because the image is able to bring potential tourists to the world of symbols and meanings. Even some tourism experts say that this image plays an important role than visible tourism resources (S Kladou, 2015). From this understanding, the development of a brand image becomes important for a region that will develop itself as a major tourist destination.

& Weber, (2016) argue that attractiveness is one of the most important aspects to affects tourists who come to a destination. The availability of tourist facilities serves to meet the needs of tourists during their temporary stay in the tourist destinations visited. Facilities are factors that significantly influence consumers to consume the products offered (Akroush et al., 2016). Visitors will be more likely to stay at tourist attractions and take use of its offerings if amenities are readily available. Rodrigues, (2018) further includes all forms of tourist attraction, all forms of convenience to facilitate travel (accessibilities), and all forms of facilities and services available in a tourist destination that can satisfy the needs and desires of tourists during their visit in the tourist destination.

Today's marketers can use the internet as a tool to offer all kinds of desired products (Herman *et al.*, 2021). Online advertising can aim to complement the marketing mix. The theory shows that promotion through the internet and social media should be carried out because it has a large enough prospect (Killian, 2015). Based on data published by We Are Social.com (2017) internet users worldwide are 3,773 million, while social media users reach 2,789 million. Active users of social media worldwide who use Facebook

(1,871 million), WhatsApp (1,000 million), YouTube (1,000 million), Instagram (500 million), and Twitter (317 million). The role of internet and social media users in advancing tourist destinations on the Island of Lombok is very large because the majority of tourists who want to visit use the internet and social media find various information and share experiences. Not only that, social media also functions to make it easier for users to share and participate in providing and completing existing information. On social media itself, you can easily get information about tourist locations along with existing descriptions shared by other users. The promotion system that is carried out is running quite well, so as to be able to build strong relationships with consumers. As a result, thousands of visitors come every year.

2. Literature Review And Hyphotesis Development

2.1. Destination Attractiveness

The attractiveness of a destination reflects their assessment of the destination's attractiveness. The more a destination is able to meet the needs of tourists, the more attractive it is and the more likely the destination is to be selected (Dey et al., 2020). According to Jin & Weber, (2016) destination attractiveness results from a combination of the internal and external psychology of the destination. According to Rosli et al., (2019) attractiveness is the sum of tourists' perceptions of the destination's potential to provide them with both satisfaction and value. The attractiveness of tourist destinations is the main motivation for tourists to make tourist visits (Dey et al., 2020). They also classify tourist destinations into four attractions, namely:

- 1. Landscapes such as oceans, beaches, and climate are all forms of natural beauty that can be enjoyed by tourists as natural tourist attractions.
- 2. Archaeology, historical architecture, and contemporary architecture are all examples of "building attractions," or tourist attractions in the form of built

structures.

- 3. Heritage industrial area is part of a managed tourist attraction (managed tourist attractions).
- 4. The arts, museums, historical sites, customs, and religious sites, as well as festivals and historical dramas (pageants) are all examples of cultural tourism attractions.
- 5. A tourist destination's citizens' way of life is a good analogy for the appeal of social tourism.

Blain et al., (2005) state that tourist consider a variety of factors when determining where to go on vacation, including the attractiveness of the area. More according to Wu et al., (2020) that the attractiveness of tourist sites and other aspects of the tourism business influence demand for foreign travel. An important quality criterion for each tourist attraction is how well the location is chosen for its visitors.

2.2. Relationship between destination branding and electronic Word of Mouth (e-WOM)

Destination Branding is a business process used to form a brand which is defined as the name of a symbol, logo, or other images which can provide a memory to tourists about the tourist experience during a visit (N. Morgan, 2007; Shafaei & Mohamed, 2015). Destinations also have functions that can strengthen memory and also a memorable impression of a destination experience (Zhang, 2018) and can also make it easier for tour owners to introduce to target markets such as tourists and investors as well as to consumers who visit in groups (Hoppen *et al.*, 2014).

Technology and information is now growing rapidly. Now society is increasingly facilitated by various advanced technologies. The effectiveness, efficiency, and convenience of technology have earned their own place in the hearts of consumers. Technology has opened up access for consumers to access a variety of information (Scherer, 2015).

Consumers can connect with various sources of information that play a role in the purchase decision process and fulfillment of needs. The development of the internet triggers the increasingly complex information needed by consumers. Studies from Hidayanti et al., (2018) dan María Munar, (2011) show that people use social media to find new friends, socialize with old friends, seek and receive information, and entertain themselves. Someone can share experiences on using a product, doing review, as well as interacting with other customers through social media. This form of communication is known as word of mouth.

Word of mouth is currently experiencing a paradigm shift. Used to, word of mouth communication was done face-to-face with a known person, but nowadays word of mouth can be done online with a wider scope. Within seconds what we share can be read by millions of other people (Donthu et al., 2021). Along with this paradigm shift, word of mouth through internet media is then known as e-WOM. As an Internet version of word of mouth; online reviews, new information presented from the perspective of consumers who have purchased and used the product, has become a major source of information for other potential consumers (Tapanainen et al., 2021). Brand building, client acquisition and retention, product development and quality assurance are just a few examples where online reviews play a significant role. Destination branding of a tourist attraction can immediately reach candidates and tourists quickly through the e-WOM (Purbadharmaja et al., 2021; Tapanainen et al., 2021).

H1: The better the destination branding, the faster the e-WOM

2.3. Relationship of e-WOM and Decision to Visit

Most of the potential visitors will search for information first before making a direct visit to tourist attractions. This information can be sourced from social media such as: Instagram, Facebook, Twitter or from people who have made direct visits to tourist attractions that they are planning to visit. Visitors who are passive recipients of information are more likely to believe high-credibility sources of information (Isa & Ramli, 2014; Tapanainen *et al.*, 2021). Good quality of information and having an accurate quantity according to field conditions is a strength of eWOM as the biggest attraction of a tourism destination (Abubakar & Ilkan, 2016; Liu, 2015).

eWOM is a form of marketing communication that includes both positive and negative statements made by potential customers via internet media (Filieri *et al.*, 2021) This definition is in line with the opinion of (Donthu *et al.*, 2021) that state eWOM is to disseminate information or carry out promotional activities quickly through internet network facilitation. Some of the social media frequently visited by potential consumers are Facebook, Instagram, and Twitter.

Social media that is often visited by potential tourists will facilitate the acquisition of information so that it can affect the interest in visiting which will have an impact on the decision to visit the tourist destination. As stated by Jalilvand & Heidari, (2017) that eWOM has become the dominant channel influencing decisions to visit by facilitating the exchange of information and generating considerable influence in determining tourists' decisions to visit. Thus, eWOM in the modern era provides practical benefits for potential tourists. Tourism is like consumer purchasing decisions in that it involves stages, starting with the introduction of demands and ending with behavior after the purchase (Dev et al., 2020). visitors will be fascinated, and then they'll make a decision to go to the place of their choice (Filieri et al., Purbadharmaja et al., 2021).

H2: The better the e-WOM, the faster the decision to visit

2.4. Relationship of Destination Attractiveness Perceived on e-WOM

In the business world, word-of-mouth refers to the non-commercial act of customers passing on information about brands, products, and services to other customers from one person to another (interpersonally). A product or service's best way to reach two or more people is through the power of word-of-mouth marketing (Isa & Ramli, 2014). Word-of-mouth is a way for consumers to share their thoughts and feelings about a product or service with others, both positive and bad (Rosli et al., 2019). There are several reasons why e-motivation WoM's is distinct from WoM's motivation, including changes in societal requirements and technology, the emergence of new media, and more. Some of these studies have been published recently (Abubakar & Ilkan, 2016; Jalilvand & Heidari, 2017).

Tourism attractiveness is one of the factors that greatly affects tourists who come to a tourist destination (Jin & Weber, 2016). Attraction is the main reason for tourists to visit. The beauty of a tourist attraction provides satisfaction for tourists who travel for recreational purposes and enjoying the trip. The attractiveness of tourist objects is a major consideration for tourists to decide to visit. The more attractive a tourist attraction, the higher the interest of tourists to visit (Saeed & Shafique, 2020). Through social media, all tourist attractions can be promoted and form online communities or groups for consumers who like everything about the services of these tourist destinations. The existence of an online community or group will allow for an electronic social interaction that will encourage the occurrence of e-WOM (Purbadharmaja et al., 2021). Social networks in the form of online communities can be an important resource for the development of a tourist destination.

H3: The higher the Destination Attractiveness, the higher the e-WOM

2.5. Destination Attractiveness Perceived on Decision to Visit

Tourist attraction is actually another word for a tourist object, but according to the Government Regulation in 2009, the word tourist object is no longer used to refer to a tourist destination, and to replace the word tourist object, the word tourist attraction is used. Tourist attraction is the main motivation

for visitors to make tourist visits. So it is not surprising that currently many tourism industries continue to develop potential tourist attractions to attract tourists to visit these attractions. Tourist attractions in addition to being the main motivation for visitors to make tourist visits, tourist attractions can also be a motivation for visitors to make repeat visits (Dey et al., 2020). This is in accordance with the statement (Fadda & Sørensen, 2017) in their esearch which concluded that the quality of tourist attraction has a direct and positive relationship to the interest of visiting tourists.

As a collection of distinct goods and services, the region visited can be seen as a whole when considering a tourist destination (Rodrigues, 2018). Previous studies have shown that image of destinations have cognitive and affective components (Andrades & Dimanche, 2017). Though image of destination has been recognized to consist of affective and cognitive components, previous studies have also shown a direct relationship between image of tourist destinations and trends to recommend via word of mouth (Abubakar & Ilkan, 2016), and also the direct relationship between image of destinations and expectations (Guerreiro et al., 2006). A study by Jin & Weber, (2016) found that developing and observing its own unique identity is essential. Marketing strategies such as publicity and imagery can be used to achieve this goal (Asseraf & Shoham, 2017).

H4: The higher the Destination Attractiveness, the faster the decision to visit

2.6. Relationship between destination image and e-WOM

Tourist satisfaction encourages tourists to be loyal to tourist destinations by making return visits and being willing to recommend tourist destinations to others. According to Sarvari, (2012) customer loyalty is defined as a long-term commitment by a consumer to continue using a particular product or service, even if external factors such as circumstances or marketing efforts influence their decision to do so. According to Jiang, (2017), creating an image of a destination before a trip is the most

important step in the selection process. Meanwhile, the perceived image after a tourist visit will also affect consumer satisfaction and the intensity to make return visits in the future, depending on the ability of the tourist destination to provide experiences that are in accordance with the needs and image that tourists have about the tourist area.

Hudson, (2015) emphasized the role of the Internet to develop tourist destinations, the opinion was also expressed by Tapanainen et al., (2021) where social media contributed as a driving factor to promote the destination. Both of these arguments indicate that the tourism industry and the Internet provide spaces to make travel decisions for tourists. Therefore, it is not surprising that the internet has fundamentally changed the way in which travel information is searched and the process of determining travel destinations is made (Filieri et al., 2021). The utilization of internet-based social media as a tourism communication medium is more flexible and profitable for the use of media like this is considered easier, has a broad reach, and is cost-effective in communicating tourism what makes social media increasingly in demand as a means of communication and promotion.

H5: The higher the destination image, the better the e-WOM

2.7. Relationship of Destination Image and Decision to Visit

The concept of destination branding can be said to be a brand of a place (Asseraf & Shoham, 2017; Séraphin et al., 2019). With brand from certain destinations can give rise to perceptions or feelings to visit. The brand is an identity that cannot be separated from a product, whether it is a service or a product (Terglav, 2016). Brand is a name, term, sign, symbol, or design and its combination which are intended to identify a product or service from a single or a group of sellers and differentiate them from the competitors (Rowley, 2005). Destination branding as a management of image of a destination through strategic innovations as well as a coordination of economic, commercial, social, cultural, and government regulations (N. Morgan, 2007; Zenker, 2017).

It is the job of destination branding here to position and differentiate the region so that tourists can see the value of their trip. Tourists' perceptions of a place can be positively shifted if tourist facilities are designed to satisfy their wants and expectations, which is essential for successful destination branding (Dioko, 2016). Stella Kladou *et al.*, (2017) state that each location can also be branded by creating and

communicating an identity for a given location.

H6: The higher the destination image, the faster the decision to visit

Based on the developed hypotheses, with the support of the theoretical analysis and the research results above, an empirical research model can be formulated in Figure 2.1.

Destination Attractiveness H4 нз H1 H2 Electronic Destination Decision to Word Of Branding Visit Mouth H6 HS Destination Image

Figure 2.1. Research Empirical Model

3. Research Method

3.1. Population and Sample

this research, In the research population were foreign tourists who have visited the tourist destination areas in Lombok Island. The sampling method used in this research was a survey method that used a portion of the population as a sample in the study. So the number of respondents in this research were 200 people. According to Hair, (2015) which states that the appropriate sample size for SEM is between 100-200 samples. With reference to Hair's opinion and based on the considerations that have been stated above. this research took 200 respondents.

3.2. Research Instruments and Measurement

The primary data collection method in this research used a survey method, which aims to collect information from respondents by using a questionnaire containing a list of closed statements to be answered by the respondents. Closed statements require respondents' feedbacks that will provide an assessment between 1-10 on a Likert scale, where a score of 1 = strongly disagree to a score of 10 = strongly agree.

In this research, validity and reliability tests were carried out aimed to test the research instrument. Data quality test is a stage that a research model must pass before arriving at the influence test or correlation test. In general, the validity of the data describes the suitability of each indicator to the variable. While the reliability of the data shows the reliability of the research data. To test the

validity of SEM, it is known through the estimate value. Ghozali (2013) explains that if the Estimate value is greater than 0.05, the indicator for the variable is considered legitimate. The data were further tested for dependability using indicators based on the formula Variance Extracted (AVE) and Construct Reliability (CR). Ghozali (2013) it is considered reliable if the AVE value is less than 0.05 and the CR is less than 0.07.

4. Research Findings 4.1. Respondents Profile

Respondents in this research were 200 foreign tourists. After distributing the questionnaires to the respondents; the number of questionnaires that were returned, filled out completely, and fitted to be processed were 163 questionnaires consisting of 97 male respondents (59.51%) and 66 (40.49%) female

respondents. In terms of age, 2 respondents (1.23%) were under 20 years old, respondents (4.91%) were 20-30 years old, 52 respondents (31.90%) were 31-40 years old; 76 respondents (46.63%) aged 41-50 years; 19 respondents (11.66%) were over 60 years old. Regarding the type of work, 7 respondents (4.29%) were students, 38 respondents (23.31%) were private-sector employees, 41 respondents (25.15%) were civil servants, 72 respondents (44.17%) were entrepreneurs, and 5 respondents (3.07%) represented other jobs. We also recorded categories of respondents education level, namely 67 based on respondents (41.10%) with high school education or its equivalent, 95 respondents (58.28%) with undergraduate education, and 1 respondent (0.61%)with postgraduate education.

Table 2. Respondents Profile

Item	Description	Frequency N=163	Percentage (%)
Gender	Male	97	59.51%
	Female	66	40.49%
Age	Under 20 years	2	1.23%
	20 – 30 years	8	4.91%
	31 - 40 years	52	31.90%
	41 - 50 years	76	46.63%
	51 - 60 years	19	11.66%
	above 60 years	6	3.68%
Profession	Student	7	4.29%
	Private Employees	38	23.31%
	Civil Servant	41	25.15%
	Entrepreneur	72	44.17%
	Other	5	3.07%
Education	High School	67	41.10%
Level	Undergraduate	95	58.28%
	Post Graduate	1	0.61%

4.2. Data Analysis Results with SEM

The research data that have been collected were then analyzed using the Structural Equation Model (SEM) assisted by the AMOS 22 software. A goodness of fit measure was utilized to determine whether or not the data reflected the four constructs and

their sixteen corresponding indicator items as well as the maximum likelihood estimation method (MLE) in the SEM model. In this study, there was no basis to doubt the normality of the data. As you can see in Figure 2, we ran the whole structural equation model and got the results.

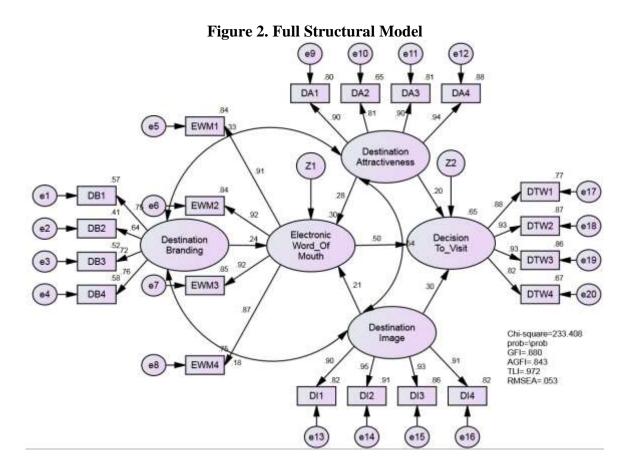


Table 3. Hypothesis Test Results

			200200122	Potential Post			
Н	ypothesis			Estimate	S.E.	C.R.	Hypothes is Test
H1 Ele	ectronic Word	<	Destination Brandin	.301	.108	2.802	Supported

	Hypothesis			Estimate	S.E.	C.R.	Hypothes is Test
	Of_Mouth		g				
Н2	Electronic_Word_ Of_Mouth		Destination_Attracti veness	.253	.084	3.023	Supported
НЗ	Electronic_Word_ Of_Mouth	<	Destination_Image	.202	.083	2.431	Not Supported
H4	Decision_To_Visi	<	Electronic_Word_Of _Mouth	.530	.073		Supported
Н5	Decision_To_Visi	<	Destination_Attracti veness	.188	.066		Supported
Н6	Decision_To_Visi	<	Destination_Image	.306	.069	4.449	Supported

On the structural model analysis chart, it can be observed that the model is able to meet the fit criterion, as evidenced by the value of the calculation results meeting the eligibility criteria for the entire model. Results from the calculation of multiple goodness indices to evaluate overall model quality include GFI index (GFI) = 0.880; AGFI index (AGFI) = 0.843; Tucker-Lewis Index (TLI) = 0.972; and Mean Square of Approximation (RMSEA) = 0.053. The data processing results suggest that the critical ratio (CR) value above 2.58 is good for each indicator or dimension measuring each latent variable. Table 3 shows the results of the hypothesis testing, which show that 5 hypotheses are confirmed and 1 is not

5. Discussion - Conclusion

It is the primary goal of this study to empirically assess the influence of destination branding, attractiveness, and destination image on the speed at which tourists choose to visit the island of Lombok via e-WOM. Overall, six research hypotheses were empirically examined in this study, which yielded some surprising results. Hypothesis 1 (H₁) stated that the better the destination branding, the better the e-WOM and the result is supported in this research. This research confirms that destination branding efforts on the Island of Lombok will encourage tourists to give a positive response through e-WOM. The result of this research is supported by previous studies which state that e-WOM is a positive or negative statement made by potential customers or former customers about a product or firm, aimed at many people or institutions via the internet (Hennig-Thurau *et. al.*, 2004). Communication of e-WOM formed on social media allows users to share information (Chen *et al.*, 2019). Social media contribute to the delivery of development messages, including in the sector of tourism used as a promotional medium (Saeed & Shafique, 2020).

Hypothesis 2 (H₂) stated that the higher the Destination Attractiveness, the higher the e-WOM, and the test result is supported in this research. This research confirms that a tourist attractiveness is something that has an attraction to be seen and enjoyed that is worth selling to the tourist market so that the attractiveness of a tourist destination will provide recommendations from other people who have a great influence on the decision to visit a tourist destination (Dey et al., 2020; Jin & Weber, 2016). Interpersonal influence and WOM especially through the internet are the main sources of information due to the nature of tourism products that are intangible difficult to evaluate before consumption (Tapanainen et al., 2021). Hypothesis 3 (H₃) proposed that the higher the destination image, then the higher e-WOM, and the result of hypothesis testing is not supported in this research. This research found that destination image cannot influence other people to give comments or impressions on social media through e-WOM on tourist destinations in the Island of Lombok. The result of this research is different from previous studies which state that destination image affects reviews and impressions through

e-WOM (Artuğer *et al.*, 2013; Jalilvand & Heidari, 2017).

Hypothesis 4 (H₄) proposed that the higher the e-WOM, the faster the decision to visit, and the result of the research test supports this hypothesis. This research found that potential visitors who act as recipients of information will more easily trust information sources that have high credibility, good quality information, and have accurate quantity according to field conditions. (Filieri et al., 2021). This is where the power of e-WOM as the biggest attraction of tourism to speed up the tourists' decision to visit (Abubakar & 2016; Tapanainen et al., 2021). Hypothesis 5 (H₅) proposed that the higher the destination attractiveness, the faster the decision to visit, and the result of research test supports this hypothesis. This research found that the attractiveness of a tourist destination is the main motivation for tourists to visit. It can be concluded that tourist attractions play an important role not only in tourist attractions but also in influencing a person's decision to visit tourist attractions (Jin & Weber, 2016; Rosli et al., 2019). Hypothesis 6 (H₆) proposed that the higher the destination image, the faster the decision to visit, and the result of the research test supports this hypothesis. This research found that Image which is a set of beliefs, ideas, and impressions of a person about a tourist attraction plays an important role in influencing the decision of tourists to visit. When a tourist will make a decision then image is a fact that is relied on in visiting a tourist attraction because tourists tend to choose a well-known product or one that has been used by many people compared to visiting a tourist attraction that they did not know before. (Martínez & Alvarez, 2010). Attitudes and actions of tourists towards a tourist attraction are strongly influenced by the image of the tourist attraction. This is supported by the research result which states that the relationship between destination image and decision to visit have positive and significant effects on the decision to visit (Isa & Ramli, 2014; Marques et al., 2021).

6. Conclusions, Managerial Implications, Limitation, And Future Research

6.1. Conclusion

Based on the results of the research that have been carried out, it is found that there are several conclusions that influence the research variables namely destination branding, e-WOM, destination image, and destination attractiveness on the variables of decision to The most fundamental component of marketing is branding, and it is critical to grasp this concept in its entirety. Organizational initiatives in involving customers in the brand and knowledge about the brand through media, celebrities who have used the brand, and word of mouth marketing activities also influence the association of meaning with the brand (Balakrishnan, 2009; Herman, 2021). Destination branding of a good tourist attraction must be able to change the perception of tourists from negative to positive by creating and communicating an identity for the destination concerned. This research found the impact of destination branding and destination attractiveness in increasing e-WOM which in turn will affect the speed of tourists' decision to visit the tourist destinations. The tourism industry sector must assess the importance implementing e-WOM as an online promotion media and see the potential benefits of e-WOM as a form of marketing communication carried out by potential tourists through social media in recommending and providing reviews about a tourist destination. The results of reviews of tourists who have visited tourist destinations have a significant influence in accelerating the decision to visit by potential tourists.

6.2. Managerial Implications

The findings of this research can be recommended for implications for the application of destination branding and e-WOM management in an effort to accelerate the tourists' decision to visit to the Island of Lombok. Branding of tourist destinations is pivotal as a promotion of a destination to tourists and potential tourists. A strong and

unique brand will have a positive effect on destination sustainability, tourist destinations without a strong brand will be easily forgotten and abandoned by the public. Brand has a correlation with the products and services offered, the better the product then the tourist destination brand will certainly be stronger. The creation of a strong brand is certainly supported by e-WOM through reviews, recommendations, positive statements from tourists who have visited, so it is necessary to manage e-WOM and social media properly by tourism destination administrators.

6.3. Limitation and Future Research

This research has several limitations. First, the sample used here is still limited to foreign tourists visiting Gili Trawangan destinations and the airport. For further research, the sample can be expanded to tourists who are in several destination spots in the Island of Lombok. Second, the variables in this research are still very limited in exploring the model of destination branding, e-WOM, and Destination Image and Attractiveness in the decision to visit. For similar research in the future, it is recommended for further destination researchers to include the attachment variable as one of the factors that accelerates the tourists' decision to visit.

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